SNAXE

A game developed in 16 hours
for überall's video game party by:
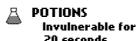
David Croft (Design, Programming)
Edward Mccaughan (Network Programming)
Katia Bonini (Graphics)

HOW TO PLAY

1. Connect your phone/ laptop to the wi-fi network "Snaxe".

2. Open your web browser and visit http://game/
(if this doesn't work, try http://192.168.2.187/).

3. Enter your name and join the queue.

4. Keep an eye on the countdown – the more people waiting,
the faster it goes.

5 . Your snake colour is shown in the centre of your screen,
and is the colour of your name on the main screen.
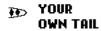
6 . Move around with the arrow keys!

THINGS TO EAT

 RABBITS
+20 Points

 POTIONS
Invulnerable for
20 seconds

 CHEETAHS
Double speed
for 15 moves

THINGS TO AVOID

 **YOUR
OWN TAIL**

 **OTHER
SNAKES**

 BONES

| **THE EDGE OF
| THE SCREEN**